



POLITHERM 26 R MT BROWN 73451 UM

PRODUCT: 17018837

DESCRIPTION / USES: Metallic parts coating for outdoor use.

ATTENTION: "Due to the technical characteristics of this product, the gloss, roughness and texture properties may vary depending on the layer applied and also depending on the application conditions, for example, voltage, flow rate and gun distance, grounding."

CHARACTERISTICS:

Resin:	Poliéster
Specific gravity:	1,65 ± 0,10 g/cm³
Stability:	12 month (max. 30°C)
Observations:	Free of heavy metals and other substances provided for in Directive 2015/863 EU of 03/31/2015 (RoHS).

APPLICATION CHARACTERISTICS:

Surface:	Ferrous and non-ferrous
Surface preparation:	Ferrous : Phosphatization Non-ferrous: Chromatization or phosphatization*
Cure conditions:	10 minutes at 200°C
Thickness:	60 - 80 µm
Application system:	Electrostatic gun

AFTER CURE CHARACTERISTICS:***

TEST	METHOD	SPECIFICATION
ADHESION	ASTM D 3359	Maximum GR0
GLOSS @ 60°	ASTM D 523	4 - 8 UB
IMPACT (REVERSE)	ASTM 2794	Minimum 40 kg.cm
FLEXIBILITY (CONIC MANDREL)	ASTM D 790 / ISO 178	Minimum 3 mm

CHEMICAL RESISTANCE ***

Salt spray:	Minimum 500 h (ASTM B117 – 03)
Humidity:	Minimum 1000 h (35°C)

* For non-ferrous metals phosphatizing, please contact our technical service.

** After stabilization on correct temperature (metal temperature).

*** The tests were conducted on degreased steel panels in accordance with the cure and thickness specifications. The results may vary, depending on the surface characteristics. For chemical resistance testing, panels were degreased and treated with tricationic phosphat.

IMPORTANT: This coating, when properly applied and cured is suitable for the use of adhesives and sealants. However, because of the different products on the market, it requires prior testing by the user in order to select the adhesive and / or sealant appropriate.

If is not possible the use of the product according to the directions given above we ask you to contact our technical service.

STORAGE: Fresh, dry and covered place.